

Andrew Miller

Previs, Layout, Animator, Director

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Production Credits

Dates Produced	Client and Description	Responsibilities
June – August 2013	Fable Legends Lionhead 343 Industries - Microsoft Axis Animation Dir: Ben Hibon	Layout responsible for all camera work, Lead Animator and Editor. Supervised the mocap session and operated Imaginariums Virtual Camera to help the director visualise the scenes – Maya, Premiere
April – May 2013	Dying Light Azyenberg / Techland 343 Industries - Microsoft Axis Animation Dir: Stephen Donnelly	Previs and Layout responsible for all camera work, staging and Lead Animator. Supervised the mocap session and operated Audiomotions EX3 cameras to get first pass footage for the edit – Maya, Premiere
March 2013	Infinity Blade 3 Game Trailer Epic Games Axis Animation Dir: Ben Hibon	Previs and Initial Edit to resolve the transitions concept - Maya, After Effects, Fusion, Premiere
March 2013	Halo: Xbox One Announcement Trailer 343 Industries - Microsoft Axis Animation Dir: John Allardice	Previs based on 343's initial Storyreel Edit – Maya, Fusion, Premiere
Feb 2012 – Jan 2013	Halo4: Spartan Ops Episodic Cutscenes 343 Industries - Microsoft Axis Animation Dir: Stu Aitken	Layout Lead / Animator and Editor. Overview of Scripts and Storyboard Development, Editing Animatics, Instructing actors for mocap shoots, Directing Layout team. Motion Capture Editing and additional Animation - Maya, Premiere, Photoshop
April 2012	Voyager Expanded Books Short Competition Film Personal Work collaborating with friend and Illustrator Till Lassmann	Initial Concept. Worked the storyboards together, Till made the Illustrated content and I comped and animated them in Fusion
Dec 2011 – Feb 2012	Resident Evil: Raccoon City Commercial for Domestic and International TV and Cinema Capcom Axis Animation Dir: Andy Miller	Director and Animator. Working with existing content from a Blur Studios Trailer, we reconstructed the edit and added additional shots for the commercial.

Production Credits *continued*

Dec 2011 – Feb 2012	Fused Game Trailer Frontroom / Sega Axis Animation Dir: Ben Craig	Layout, Motion Capture Editing and additional Animation - Maya
Nov 2011	Li Ning Chinese TV Commercials Axis Animation Dir: Wiek Luijken/Dana Dorian	Animation - Maya
Aug – Sept 2011	Blackcloth Game Cutscenes Climax Studios / Sony Axis Animation Dir: Stu Aitken/Dana Dorian	Layout, Motion Capture Editing and additional Animation - Maya
March – Aug 2011	Spiderman: Edge of Time Game Cutscenes Activision Axis Animation Dir: Andy Miller	Director, Editor and Animator. Editing Animatics, working directly with Client, Overview of all Production and some additional Layout and Animation. Maya, Premiere, Photoshop
Jan – March 2011	Enslaved: Pigsy's Perfect 10 Game Cutscenes Ninja Theory / Namco Bandai Axis Animation Dir: Andy Miller/Gareth Hector/John Barclay	Co-Director, Editor and Animator Overview of Scripts and Storyboard Development, Editing Animatics, Overview of all Production - Maya, Premiere, Photoshop
Nov – Dec 2010	Risen 2 Game Trailer Deep Silver Axis Animation Dir: Wiek Luijken	Layout, Motion Capture Editing and additional Animation - Maya
Sept 2010	Pirates of the Caribbean Game Trailer Ayzenberg / Disney Axis Animation Dir: Wiek Luijken	Motion Capture Editing and additional Animation - Maya
Dec 2009 – August 2010	Spiderman: Shattered Dimensions Game Cutscenes Activision Axis Animation Dir: Wiek Luijken/Andy Miller	Asst. Director/Lead Animator Storyboarding, Editing, Layout, Animation, Mocap Direction and general overview of production. Premiere, Photoshop, Maya
Nov- Dec 2009	James Bond: Game Cutscenes Bizarre Creations Axis Animation Dir: Stu Aitken	Layout, Motion Capture Editing and additional Animation - Maya
Sept – Oct 2009	Game UK TV advert GAME Axis Animation Dir: Dana Dorian	Layout and Animation - Maya

Production Credits *continued*

Sept 2009	Scottish Power UK TV Advert Scottish Power Axis Animation Dir: Dana Dorian	Layout and Animation - Maya
May – June 2009	Blur Game Cutscenes Bizarre Creations Axis Animation Dir: Dana Dorian	Layout, Motion Capture Editing and additional Animation - Maya
April – Nov 2009	Jumbo Commercials for Portuguese TV Jumbo Supermarkets Illusive Dir: Nuno Conceição	Animation - XSI
March – Aug 2009	Renata Commercials for Portuguese TV REN Digital Unit Dir: Filipe Sampaio	Animation - Maya
Dec 2008 – Jan 2009	Under Siege Game Trailer Seed Studios Axis Animation Dir: Wiek Luijken	Animation - Maya
Nov – Dec 2008	Scottish Power UK TV Advert Scottish Power Axis Animation Dir: Dana Dorian	Animation - Maya
Nov 2008	Wisemans Milk UK TV Advert Wiseman Dairies Axis Animation Dir: Dana Dorian	Animation, Environment rigging - Maya
June – Sept 2008	KNTV UK TV series Channel 4 UK Super Umami Dir: Garry Marshall	Animation, facial blend shapes – Maya, Modo
Jan - June 2008	One Star UK TV pilot Channel 4 UK Super Umami Dir: Garry Marshall	Animation, facial blend shapes – Maya, Modo
Dec 2007	Axis Christmas Viral Axis Animation Dir: Stephen Donnelly	Animation, FX and Rigging – Maya, Lightwave

Production Credits *continued*

Dec 2007	Little Dinosaurs Short Film Axis Animation Dir: Dana Dorian	Animation - Maya
Oct – Nov 2007	ATV Pure Game Trailer Disney Interactive Axis Animation Dir: Wiek Luijken	Animation and Cloth Rig - Maya
Aug – Sept 2007	Thrillville 2 Game Cinematics Lucasarts Axis Animation Dir: Dana Dorian	Animation, Cloth Simulation - Maya
May – July 2007	GRID Game Trailer Codemasters Axis Animation Dir: Wiek Luijken	Animation and San Francisco layout - Maya
April 2007	Scottish Power UK TV Advert Scottish Power Axis Animation Dir: Dana Dorian	Animation - Maya
Feb – March 2007	Turning Point Game Trailer Codemasters Axis Animation Dir: Wiek Luijken	Motion Capture clean up and additional Animation - Maya
Dec 2006 – Feb 2007	Whizz Whizz Bang Bang UK TV series BBC Scotland Axis Animation Dir: Dana Dorian	Animation - Maya
Sept- Dec 2006	Heavenly Sword Game Cinematics Sony / Ninja Theory Axis Animation Dir: Stu Aitken	Motion Capture cleanup, FX, rigging and various other production duties - Maya
May – August 2006	Thrillville Game Cinematics Lucasarts Axis Animation Dir: Dana Dorian	Animation, Cloth Simulation, Modelling - Maya
March - May 2006	Sega Rally Game Trailer Axis Animation Dir: Graham McKenna	Animation and pre-Production setup (Production Assistant duties) - Maya

Production Credits *continued*

Sept 2005 – March 2006	Codehunters Short Films for MTV Asia Music Awards Stateless Films / MTV Asia Axis Animation Dir: Ben Hibon	Production Assistant duties, also some Modelling, Texturing, Layout and Editing – Maya, Lightwave
Sept – Nov 2005	Goggs UK TV Series BBC Scotland Axis Animation Dir: Graham McKenna	Production Assistant duties.
Feb – April 2005	Cannon Man Short Film Kelpie Films Dir: Douglas Neilson	CG backgrounds, FX and Compositing – Photoshop, AfterFX

Higher Education

Dates	School	Course and Certificate
Oct 2001 - May 2004	Duncan of Jordanstone College of Art and Design University of Dundee Perth Road Scotland Dundee DD1 4HT Tel: 00 44 (0)1382 388828 General Enquiries: DJCAD@dundee.ac.uk	BA(Hons) Animation and Electronic Media. 2/1 Pass
Sept 98 - June 2001	Dundee College Graham Street Campus Graham Street Dundee Scotland DD4 9AD Tel: +44 (0)1382 834800 Email: enquiry@dundeecollege.ac.uk	HND Illustration Special Merits for Final Project and Life Drawing

Referees

Ben Hibon

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